



**ICETA**2008

International Conference

## LIST OF RECOMMENDED KEYWORDS

Use preferably (not exclusively) the keywords from the following list.

It is recommended to use at least 3 keywords.

The authors can also add their own keywords in the paper but they will not be used for searching at the CD ROM.

### **adult education**

### **audio conferencing**

agent  
applications  
assessment  
asynchronous earning  
authoring tools

### **benchmarking**

blended learning  
blog (weblog)  
broadband communication  
broadcast  
browser

### **CBL (Computer Based Learning)**

certification  
classroom training

### **collaboration**

collaborative learning  
communication technologies  
community  
computer  
concept  
content  
content-oriented applications  
convergence  
course

### **database**

delivery  
digital divide  
digital library

### **digital literacy**

digitalisation  
distance education  
distributed learning

### **e-business**

education  
e-Government

### **e-health**

eLearning  
e-medicine  
emerging technologies  
engineering  
e-strategy  
evaluation

### **framework**

### **group-ware tool**

hardware  
HDTV (High Definition TV)

### **human resource**

human network  
hypermedia  
hypertext

### **information**

information and communication  
technology  
infrastructure  
instant messenger  
instructor  
intelligent tutoring  
interactive learning  
internet access  
internet television  
intranet

### **instant messaging**

IPTV  
knowledge

### **language**

learner  
learning disabled

### **learning object**

learning management system  
learning technology

### **learning style**

lesson

### **management**

metadata  
methodology  
m-learning  
m-learning (mobile learning)

### **mobile**

mobile phone  
modeling  
multimedia

### **network**

next generation

### **object oriented**

objects  
open learning

### **outsourcing**

### **pedagogy**

personnel management  
platform  
portal  
presentations

### **qualification**

quality of services

### **repository**

research  
research and development  
resource

### **security**

services  
school

### **skills**

society  
software  
standardization  
standards  
streaming  
streamings

### **student**

structure  
system

### **teacher**

### **teaching**

telecommunication  
telelearning  
tools

### **training**

### **training network**

### **tutoring**

verification  
videoconferencing  
videoconference  
video-on-demand  
virtual classroom  
virtual laboratory  
virtual mobility  
virtual reality  
virtual university

### **vocational training**

voice over IP

### **web-based courses**

wireless

world wide web